<u>Tiger Band Rehearsal Etiquette</u>

• Step 1: Drum Major Command – "Set"

 This command is given in order to gain attention of all members. Members bring themselves and their equipment to performance position. The tower provides instructions to the DM, then the DM repeats those instructions. There should be no talking by members, leadership, or staff after "set," except for the instructions being given.

• Step 2: DM begins repetition

• The Drum Major points to the person operating the metronome to turn it on. The repetition begins after 8 counts, the last four of which are conducted by the DM.

• Step 3A: Repetition ends, DM Command: "Check"

• The band members finish each repetition by holding the last note played (if possible) and "freezing" with their feet in the "plus one" position. The DM will cut off the last note, followed by the command "check." At this time, all members turn their heads to check the position they finished the move or phrase in, taking mental notes of what they did well or not well, and if they are in the form or not.

• Step 3B: DM Command: "Adjust"

- Once "Check" has been completed, the DM commands "Adjust," at which time the members adjust the shape as needed, then return to the performance perspective position.
- Performance perspective: Having your head in the position it would be in the show.
- $\circ~$ At this point, the members take a mental snapshot of what correct looks and feels like.

• Step 4: Repetition ends, DM command: "Stand By"

- The DM then says "stand by." At that time, all members on the field direct their attention to the Tower for feedback and comments. There should be absolutely no talking during this portion. All attention is to directed to the Tower.
 - Sections raise their hands when being addressed, including Ban Camp Techs.
 - Auxiliary should not be spinning flags or practicing routine.

• Step 5: Tower Command: "Field"

- After feedback and comments from the tower, the tower will then say the command "field." At this point, field staff will make corrections from the field. During this time, members are allowed to make any corrections from mistakes individually, step off their dot, and auxiliary can practice routine movements.
 - There are two lengths for Field
 - Short Field: 30 seconds
 - Long Field: 3-4 minutes
- Step 6:

DM Command: "Reset"

• After field time has concluded, the Tower will instruct the DM to command "Reset." Membership will **RUN** to the requested position on the field at the end of each repetition.